Neapolitan Smurfettes Studio



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Background

Overtourism is a growing issue in Naples, with a 40% increase in tourists from 2017 to 2022 and a rise in unregistered accommodations. In 2022, the historic center had around 2,000 registered B&Bs, alongside many unregulated ones,

This trend drives **gentrification**, as homes are converted into tourist rentals, often displacing local residents, particularly the elderly.

causing an imbalance between residents and tourists.



CASE LA SITUAZIONE NON CAMBIERÀ, SAREMO TUTTI COSTRETTI A LASCIARE LE NOSTRE CASE AI B&B E ALLE CASE VACANZA, RENDENDO IL CENTRO STORICO DI NAPOLI UN PARCO GIOCHI PER TURISTI.>>

"If the situation does not change, we will all be forced to leave our homes to B&Bs and holiday rentals, making the historic center of Naples a playground for tourists"

Experts warn that this influx **threatens the cultural identity** of Naples' old town where seniors, as tradition-keepers, struggle to engage with visitors due to **language barriers** and a lack of meaningful exchange platforms.

Requirements

The **focus** of our project is to create an innovative space for interaction between elderly residents of the bassi and tourists.

We asked our designers for a solution by which overtourism and the language barriers generated by it do not confine these seniors on the margins of society, but instead enhance them and their original context, the bassi, making them feel still useful and an active part of the Neapolitan community.



We asked for a solution meeting the following requirements:

Easy of use. The project must be simple to implement, both for elderly residents and tourists.

Sustainability. The solution must be durable and environmentally friendly, using sustainable materials.

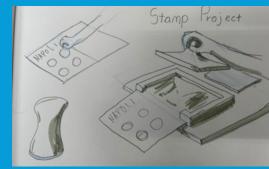
Accessibility. It should be easy to understand for a broad audience.

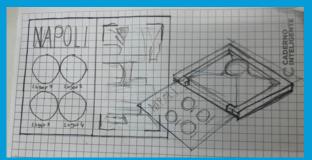


Initial Design

Our **Design team (#29)** has developed three proposals for us:

- 1. Cultural Fair. The idea is to organize a cultural fair in the bassi where residents can share their traditions and raise awareness among tourists about the importance of respecting local culture. QR codes will be provided to offer information about the area's history.
- 2. Reccomendations Guide by Naples Residents. A tourist guide offering recommendations from the residents of the bassi about places to visit, accompanied by texts on local history and culture.
- 3. *Collectable Album*. An album designed to collect photos of the most beautiful places in Naples. Tourists can interact with the *bassi* residents, receiving stamps or stickers in the album.

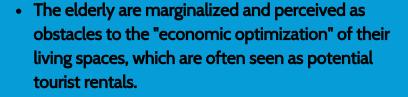






Our project is focused on elderly individuals living in the *bassi* of Naples, historic ground-floor homes that open directly onto the main streets of the old town.

Nowadays, the elderly residents of these *bassi* are facing increasing **social isolation** due to the fenomenon of **overtourism**. As a consequence:



• Furthermore, there is a growing risk of losing local traditions due to the lack of adequate spaces and initiatives to facilitate intercultural dialogue.

Improved Design

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In order to identify a solution that could be more relevant to our request, we asked our designers to **combine** an element from the first proposal - the QR code - with the idea of a Collectable Album for visitors to Naples.

The Design team then provided us a graphic illustration of the Collectable Album.





Finally, to further improve the concept of the project, we delivered additional feedbacks and suggestions on the key aspects we felt needed to be deepened. In particular:

Suggestions | Italy to Brazil

beautifully combines elements from each proposed concept into c ohesive vision, we have one final request. In order to work on the prototyping phase, we ask you to **develop** for the finalized concept isual identity and a detailed technical drawing about:

- The QR code itself
- The sticker indicating the elderly person's willingness

We asked to develop the concept of the QR code in more detail and to add a booklet where the stamps will be applied.



Final Design

The final design developed by team #29 to address the problem of our initial brief includes:





A booklet containing a four-stop itinerary to non-touristic spots and a stylized illustration of a street in Naples.

Each visited location has its own color, which is added to the booklet using a stamp given by a local elder when tourists ask for directions.

Once the itinerary is completed, the final image will appear fully colored.

A poster featuring a QR code that leads to a guide containing a collection of Neapolitan expressions tourists can use to interact with residents of the bassi.

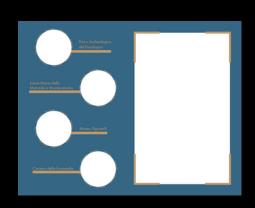


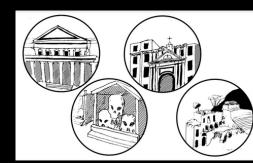


A collection of **stickers** placed near the *bassi* to signal that the residents are open to engaging with tourists and providing directions and information.



We received the technical drawings for the **booklet**, **stamps** and **stickers**.







Communication



Our communication with team #29 was generally positive.

We set up several video calls on Meet and created a WhatsApp group to make collaboration easier and exchange feedback in a fast way.

Only towards the end of the project we noticed some communication challenges. We also encountered a misunderstanding regarding the tasks to be completed by both teams and the blog management, since our instructions were removed from their

Team #29 provided a prototype of the final solution, which was actually a task meant for our team.

Despite this, we truly appreciated the quality and attention to detail in their prototype.





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Overall Feedback

Overall, the final design solution aligned well with the problem outlined in the brief, though it showed a partial understanding of our cultural context. This is understandable, as communicating and capturing the nuances of local culture from a distance can be challenging.

Despite these challenges, team 29 demonstrated collaboration, creativity, and made a significant contribution to the project's success.