













The study on "The Sustainability of Emerging Social Vulnerabilities: The Hikikomori Phenomenon in Southern Italy" presents an empirical investigation into the hikikomori phenomenon in the Campania region, particularly Naples. This research identifies hikikomori as a growing social issue in Southern Italy, with significant psychological and socio-economic impacts on both individuals and communities.

Key findings include:

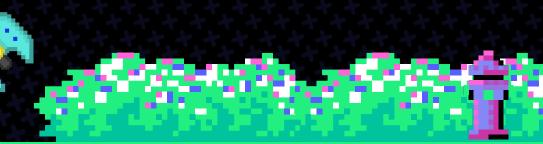
- 1. Gradual Onset and Isolation: The study highlights that the hikikomori process begins subtly and gradually, often unnoticed by parents. Over time, these individuals withdraw completely from society, ceasing school or work attendance, which disrupts not only their lives but also their family's social dynamics.
 - 2. Parental and Community Impact: The isolation of hikikomori individuals places a significant emotional and practical burden on families. Parents often find themselves overwhelmed, feeling guilty for not recognizing the signs earlier. Additionally, the broader community is affected by the social and economic implications of having non-independent individuals cut off from society.
- 3. School-Related Stress: One of the primary triggers for hikikomori behavior in Naples appears to be stress related to school. This includes bullying, peer pressure, and anxiety about future expectations, which mirror findings from other regions but emphasize unique local dynamics.
- 4. Technological Use: Many hikikomori individuals in Naples use the internet extensively as a means of escape and social interaction, often during nighttime hours. This contrasts with earlier cases in Japan, where technology was not as central to the hikikomori lifestyle.

The study calls for more awareness and institutional support to manage this phenomenon in Southern Italy, as well as for the creation of more tailored interventions.

REFERENCE:

HTTPS://WWW.MDPI.COM/2149990

















Elderly Loneliness and Technology Use in Naples

In Naples, loneliness among the elderly is a growing issue, partly due to the migration of children and depopulation in certain areas. Many elderly people live in isolation, especially in the historic center and outskirts, due to factors such as the lack of family networks, low social participation, and physical difficulties. The Municipality of Naples has implemented various initiatives to counter the phenomenon, such as community centers and home care services, but the issue persists, especially among the most vulnerable.

Technology use can help combat loneliness by facilitating communication and access to services. However, many elderly people in Naples face significant barriers, such as low digital literacy, economic challenges, and lack of training. Only a small portion of the elderly population regularly uses devices such as smartphones or computers. Local associations like "Napoli Smart City" and "Fondazione Banco di Napoli" have promoted courses to bring the elderly closer to technology.

Local initiatives aim to reduce social isolation and promote technology use, such as digital literacy projects and tele-assistance programs. Elderly centers offer training sessions to help integrate seniors into the digital world.

Despite some progress, the overall impact of technology on the lives of elderly Neapolitans remains limited. To improve the situation, recommendations include expanding digital literacy courses, providing economic incentives for device purchases, and offering continuous technical support.

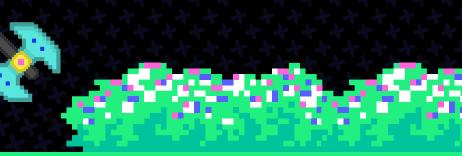
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Elderly Loneliness: Familial and Social Isolation

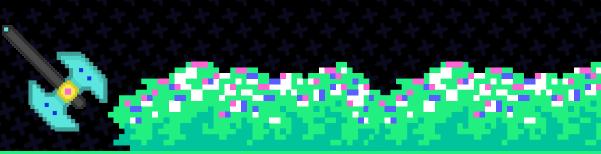
Changes in Family Structures In Southern Italy, traditional family structures, historically close-knit and multigenerational, are progressively changing. The emigration of many young people to Northern Italy or abroad, in search of better job opportunities, leaves many elderly individuals alone in their homes. This phenomenon is further aggravated by the rise in divorces and separations, making it harder to maintain strong family networks. A report from ISTAT highlighted that 29.3% of the elderly live alone, with a higher incidence among older women. In the South, the condition of elderly individuals living alone is particularly worrying, as they often reside in areas where public support systems are less developed compared to the rest of the country

Mental Health and Loneliness

Physical and social isolation has severe repercussions on the mental health of the elderly. Chronic loneliness increases the risk of depression and cognitive decline, leading to a deterioration in physical health, as indicated by numerous clinical studies. The lack of social interaction reduces mental stimulation and can accelerate degenerative processes like dementia



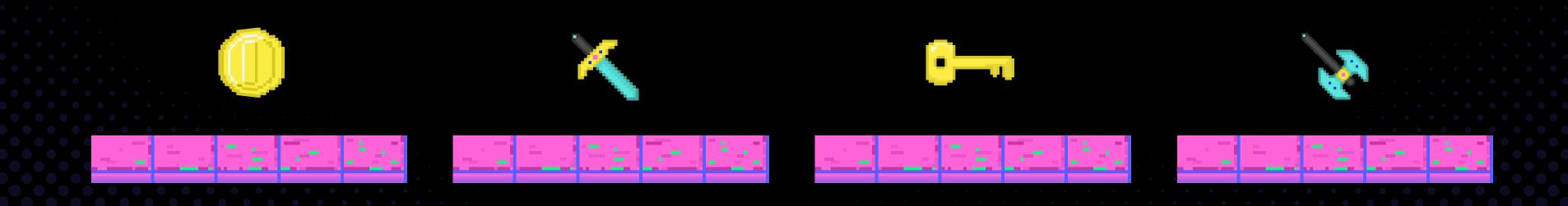








WHAT ABOUT YOUNG PEOPLE?







JUNIORS' LONELINESS



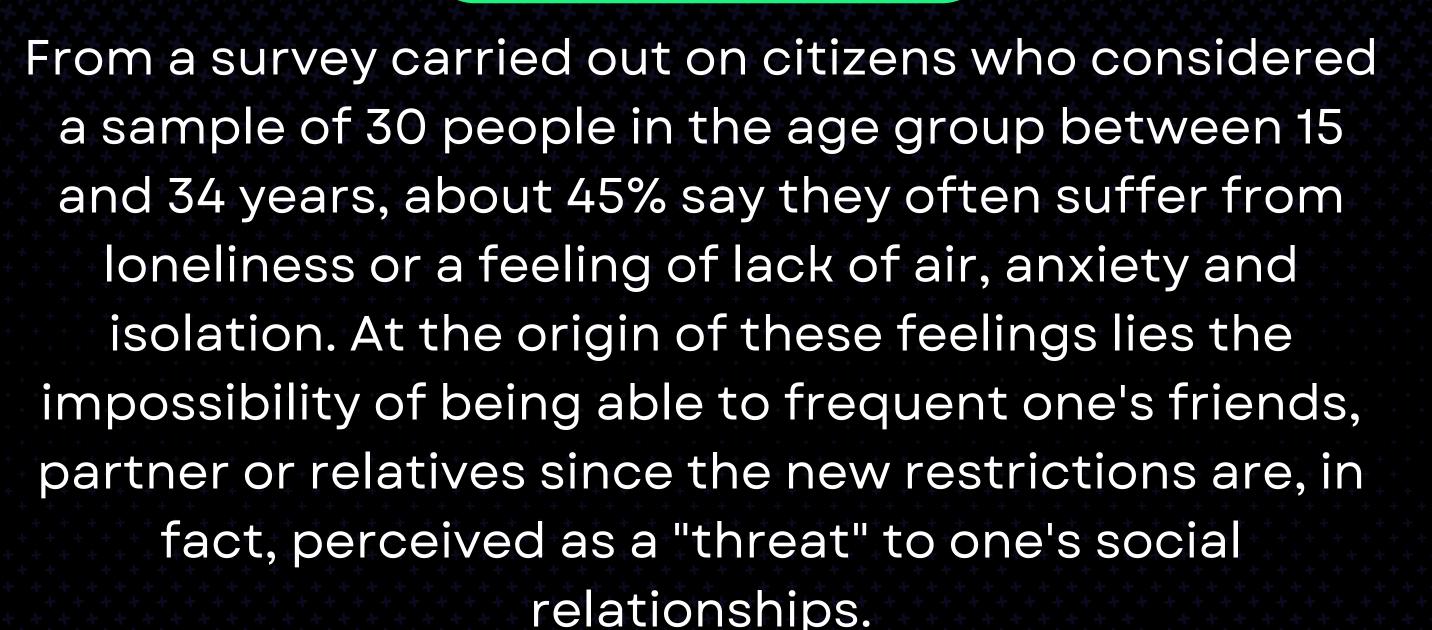








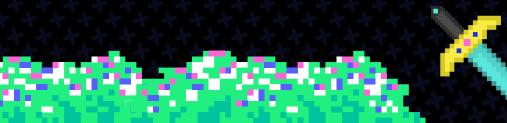




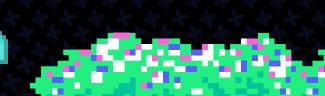


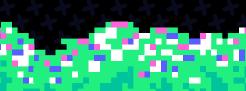


























Youth Loneliness: Hikikomori and Social Isolation

Youth Unemployment and Job Insecurity Southern Italy faces one of the highest youth unemployment rates in Europe. According to recent data, 33.8% of young people between the ages of 15 and 24 are unemployed, compared to the already high national average. This job insecurity limits not only their financial independence but also their ability to build an active social life, often leading to feelings of failure and dissatisfaction. Such conditions are among the key factors contributing to the hikikomori phenomenon, in which many young individuals withdraw from society, avoiding all forms of social interaction.

Technology and Social Dependency

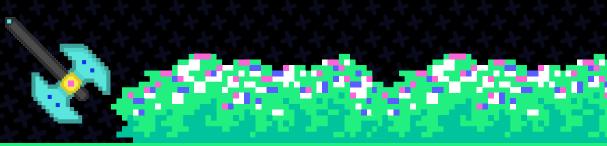
The social isolation of young people is further exacerbated by their heavy reliance on technology. Studies show that many young individuals who feel disconnected from the real world seek refuge in virtual spaces, such as video games or social networks, drastically reducing their personal interactions. This dependence on technology increases loneliness and reinforces a vicious cycle of isolation

Psychological Aspects

Young people experiencing these conditions are often affected by anxiety or depression, problems that can worsen due to inadequate psychological support. Perceived loneliness, combined with a lack of purpose or direction in life, can lead to prolonged inactivity and self-exclusion



















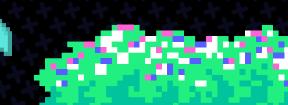


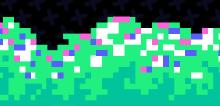
In the book "Hikikomori e adolescenza: Fenomenologia dell'autoreclusione", several cases of young people displaying characteristics similar to those of hikikomori are discussed, particularly in the Marano District (Naples). These youths tend to progressively isolate themselves from society, often starting with a withdrawal from school and social life. Parents and local institutions struggle to recognize and manage the phenomenon, and many of these young individuals develop a dependency on digital activities, such as internet use and video games.

A significant aspect in the cases of Naples and the Marano District is the social pressure related to the school environment, where bullying or excessive expectations can trigger the withdrawal. These young people don't necessarily show academic difficulties, but changes or transitions between school cycles often coincide with the beginning of isolation. Bullying and problematic relationships with teachers emerge as key factors, with some students unable to respond to criticism from teachers.

Families in the Marano District report that nighttime isolation and excessive use of technological devices are common among hikikomori youths, making it even more difficult for parents to understand and address the situation.





















Loneliness and Social Isolation in Southern Italy: A Growing Concern for Both Youth and the Elderly

Loneliness and social isolation are increasingly significant issues affecting both young people and the elderly, particularly in Southern Italy. In the context of the Mezzogiorno, economic difficulties, youth unemployment, and the fragmentation of family networks are contributing to a growing sense of loneliness among younger segments of the population.

Simultaneously, the elderly are experiencing progressive isolation due to the weakening of support networks, which were once more stable and widespread. Recent research highlights that a growing number of elderly individuals live alone, with a higher incidence among women, who tend to outlive men.

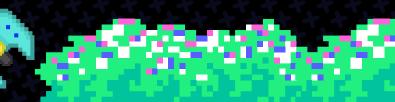
Elderly single-person households now account for nearly 30% of all Italian households. This isolation can have severe consequences on both the mental and physical health of older adults, further exacerbated by feelings of uselessness and social marginalization. The problem is particularly acute in the South, where cultural expectations regarding the role of family as a support network remain high but are often insufficient to meet the increasing needs of the aging population (Spazio50; Scienze Notizie). For younger

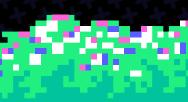
individuals, the lack of job opportunities and personal fulfillment often leads to feelings of isolation, sometimes escalating into phenomena such as hikikomori, in which individuals voluntarily withdraw from society. This is a growing reality even in Southern Italy, especially in urban areas like Naples (I Quaderni).

In both cases, intergenerational loneliness can be addressed through policies that promote active aging, encourage the participation of older adults in volunteer activities, and foster interactions between different generations. Community-based initiatives that allow young people and the elderly to connect and exchange experiences could serve as a vital step toward reducing social isolation and strengthening societal bonds. This translation retains the tone of an academic paper and ensures clarity and precision while keeping the citations intact.













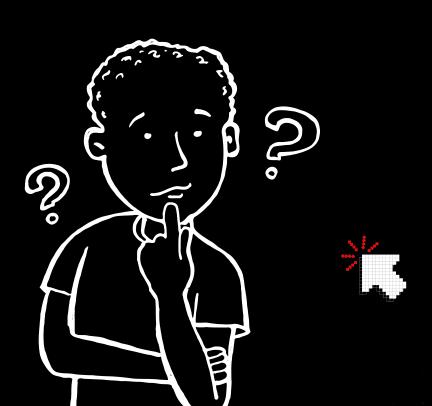








HOW CAN WE MAKE POSSIBLE A GOOD INTERACTION BETWEEN YOUNG PEOPLE AND SENIOR PEOPLE?







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CENEU. UIDEOGHME!

A VIDEO GAME THAT NEEDS COLLABORATIONS FROM YOUNG AND OLDS TO REACH A GOAL!

PHOMPLE?

KTANE NEEDS THE
COLLABORATION AND
COMMUNICATIONS OF
TWO PLAYERS AT THE
SAME TIME TO RECH
THE GOAL!!



HORKS WORKS

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YOU'RE ALONE IN A ROOM WITH A BOMB.
YOUR FRIENDS HAVE THE INFO YOU NEED TO DEFUSE
IT.

BUT THERE'S A CATCH. THEY CAN'T SEE THE BOMB. SO EVERYONE WILL NEED TO TALK IT OUT-FAST!



YOU'RE ALONE IN A ROOM WITH A BOMB.
YOUR FRIENDS, THE "EXPERTS", HAVE THE
MANUAL NEEDED TO DEFUSE IT. BUT THERE'S
A CATCH: THE EXPERTS CAN'T SEE THE
BOMB, SO EVERYONE WILL NEED TO TALK IT
OUT - FAST!

PUT YOUR PUZZLE-SOLVING AND
COMMUNICATION SKILLS TO THE TEST AS YOU
AND YOUR FRIENDS RACE TO DEFUSE BOMBS
QUICKLY BEFORE TIME RUNS OUT!



A DIFFERENT BOMB EVERY TIME PROCEDURALLY GENERATED PUZZLES KEEP THE ACTION FRESH.

COUCH CO-OP, PARTY GAME BOMB
DEFUSING IS A TEAM ENDEAVOR. GOING
SOLO IS NOT AN OPTION!

ONLY ONE COPY OF THE GAME NEEDED IF YOU CAN TALK TO EACH OTHER, YOU CAN PLAY! TRY USING YOUR FAVORITE VOICE CHAT SERVICE AND PLAYING REMOTELY.

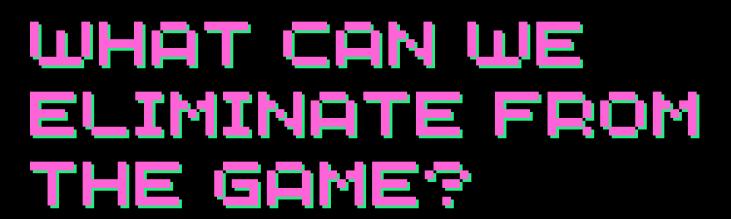


WHY IS THIS GAME A GOOD EXAMPLE FOR US?

THE NEED FOR TWO PLAYERS AT A DISTANCE OR IN THE SAME PLACE TO COOPERATE.

ALONE YOU CANNOT PROGRESS IN THE GAME, YOU NECESSARILY NEED THE KNOWLEDGE AND PRACTICALITY OF BOTH PARTIES.

IT INCREASES COLLABORATION AND UNDERSTANDING BETWEEN PLAYERS.



THE 'ANXIETY' FACTOR, WHICH IS
CENTRAL TO THE GAME BUT DOES NOT FIT
IN WELL WITH OUR IDEA OF THE GAME,
WHICH IS NOT INTENDED TO INCREASE
STRESS BUT ONLY TO CREATE AND
CONSOLIDATE COOPERATION BETWEEN THE
ELDER AND THE YOUNGSTER.



WHAT INNOVATION DOES OUR VIDEO GAME NEED?

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AS WE HAVE ALREADY READ, THE ELDERLY ARE QUITE DISTANT FROM THE WORLD OF GAMING.
THEREFORE, IT WOULD BE WISE TO INTRODUCE A GAMING OBJECT THAT IS EASY FOR THE ELDERLY TO ACCESS AND USE.

TO MAKE IT EASIER FOR THEM TO PLAY, TO COLLABORATE AND TO FEEL COMFORTABLE PLAYING.



WHAT DO WE NEED FOR OUR VIDEO GAME?

THE MAIN IDEA IS A VIDEO GAME SET IN NAPLES (ITALY).
THE PLAYER WILL HAVE THE OPPORTUNITY TO EXPLORE THE CITY.
LIKE ANY VIDEO GAME, THERE WILL BE CHALLENGES TO BE FACED.
EACH CHALLENGE REQUIRES COLLABORATION BETWEEN SENIORS AND
ADULTS TO BE COMPLETED.
SO IT IS NECESSARY FOR THEM TO COOPERATE.

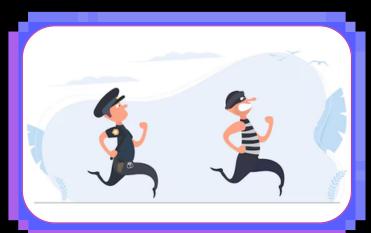
THE YOUNG PEOPLE WILL HAVE THE "MANUAL RESPONSIBILITY,"
THE ELDERS THE "KNOWLEDGE RESPONSIBILITY."
THE GAME IS BASED ON EXPLORATION OF THE CITY, MANUAL
CONTROL OF THE PLAYER, AND HISTORICAL KNOWLEDGE OF THE
CHALLENGES.



CHALLENGES:











- THERE'S A GUITARIST ON THE STREET! LET'S HELP HIM BY SINGING THE MISSING PARTS OF THE FOLK SONG.
- THE PLAYER NEED TO CATCH A THIEF THROUGH THE CITY STREETS, THE ELDER GIVES HIM DIRECTIONS ON WHICH ROUTES TO TAKE DURING THE CHASE.
- WE ARE TOUR GUIDES! LET'S EXPLORE THE CITY LEARNING ABOUT HISTORY AND ANSWER TOURISTS' QUESTIONS ABOUT MONUMENTS AND PLACES OF INTEREST.
- PIZZA MAKERS FOR A DAY! LET'S FOLLOW THE STEPS FOR COOKING PIZZAS FOLLOWING THE INSTRUCTIONS OF THE ELDERS TO DISCOVER THE NAMES OF THE PIZZAS AND THEIR INGREDIENTS.

GO ON!

